



# Erasmus+ Sector Skills Alliances implementing the Blueprint

Strengthening human capital, employability  
and competitiveness

# Previous actions

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### **Sector-based projects have:**

...increased the talent pool and supported the adaptation of the workforce

...had a systemic and structural impact

**Sector Skills Alliances**

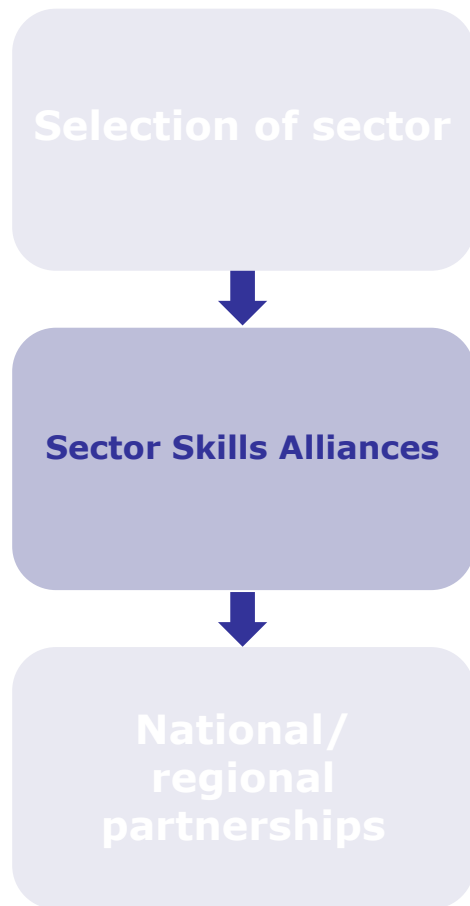
**Sector Skills Councils**

# Main features: Sector Skills Alliances



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# Qualities of Sector Skills Alliances



- ✓ A healthy mix of business, industry, E&T providers, chambers, trade organisations
- ✓ Gather skills intelligence
- ✓ Develop a sector skills strategy, concrete VET solutions, and a long term action plan
- ✓ Make use of EU tools e.g. EQF, ESCO, Europass, ECVET, EQAVET
- ✓ Address skills shortages and unemployment

# What do we mean by 'skills intelligence'?

- Includes detailed assessment of current and anticipated shortages and mismatches
- Contains a clear methodology with a process for monitoring the evolution of skills needs
- Feeds into the European Skills Panorama

# Developing a sector skills strategy



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# What is a sectoral skills strategy?

- Based on an overall growth strategy for the sector
- Identifies priorities for addressing skills gaps
- Identifies steps to harness digitalisation, key enabling technologies and the transition to a circular economy
- Activities, milestones and well-defined outcomes – Do not forget the 'Who does what?'

# How are Sectoral Skills Alliances improving vocational education and training?

- By revising and updating occupational profiles (ESCO)
- By revising and updating qualifications and certificates
- By developing training content:
  - i. Initial Vocational Education and Training (including higher VET)
  - ii. Continuing Vocational Education and Training
- Through more work-based learning
- By integrating work placements abroad into vocational curricula



# Important for vocational training content and qualifications



Work-based learning



Social partner involvement



Quality assurance – EQAVET



Qualifications frameworks – NQF/EQF

Learning outcomes approach  
– ECVET



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# Grant amount – duration

**80 %** of eligible total costs

Maximum **€ 4 million**

**4 years**

Total for Lot 3: **€ 24 million**

# Success factors



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# What makes a Blueprint project successful?

- ✓ Representative partnerships  
*(employers, trade unions, education & training, research, authorities)*
- ✓ Commitment (from partners and the European Commission)
- ✓ A grounding in EU policies and tools
- ✓ Feeds into EU policies and tools
- ✓ Offers a clear plan for national and regional implementation
- ✓ Adopts tried and tested best practices

## **Find out more**

European Commission website for employment, social affairs and inclusion:

<http://ec.europa.eu/social>

European Commission webpage for the Blueprint:

<http://ec.europa.eu/social/main.jsp?catId=1415&langId=en>

Erasmus+ work programmes:

<http://europa.eu/!np83xb>

Erasmus+ website:

<https://ec.europa.eu/programmes/erasmus-plus/>